

Storytelling Game—Personal History of a Talking Object

Created by Mia Lieberman

Target Age: 3rd and 4th graders although all ages can enjoy this game

1. Have students draw an object or a slip of paper with the name of an object out of a bag. Objects could be things such as a clothespin, a key, a coin, a sponge, etc.

2. The story begins "I was walking down the street one day when I almost tripped over this <name of object>. I was about to kick it out of the way when it said "Hey!" I picked it up and..."

3. And the student continues the story by engaging the talking object to tell him/her how it got to wind up on the street. If the teller gets stuck, poll the audience for suggestions to get the teller back on track. Or just turn it into a group story.

I was astounded at the creative adventures my students improvised on the spot. It was especially amusing to the audience when the students gave the object it's own voice and/or an attitude.